

# Teams and Leadership - 2025

## Food

The food team is responsible for preparing healthy and delightful food for campers. We aim to provide two hot meals daily. Lunch is served at noon which is also the daily camp meeting and mandatory for everyone. Dinner is served at 6pm. This year we are going to put more emphasis on making it easy to find something healthy to heat up and eat at any hour.

Lead: Christophe

Subteam: **Healthy Snacks**

## Mess Tent

This team serves the food, maintains the snack area, cleans up after meals in the dining room and keeps that area clean and tidy.

Lead: **Scott**

## Guardians

The guardians team is responsible for camper's emotional well being, camp cohesion, new camper acculturation, and other "soft skills." They are responsible for noticing campers in crisis and other difficult situations and either helping out or arranging professional help.

Lead: Jihoon

# Finances

Keeps the books for the camp, collects camp dues, files camp tax returns (990s), and arranges reimbursement for campers who purchased things on behalf of the camp. Going forward, this team will also create a budget for each department.

Lead: Ben W

Team: Alejandro

# Tools, Supplies, and Procurement

Camp storage, tools, equipment, and supplies. Maintains inventory spreadsheets, figures out what we need for camp and how to get it to playa. Leads the project during Reno Work Weekend to prepare the Tool Fort for playa making sure we arrive with everything we need. Publishes the "where is it" sheet so that campers, and especially the build team, can find things quickly and figure out where to put things away.

Lead: Spacemaster

# Parties and Events

Plans all the camp parties. Publishes events to [PlayaEvents](#), including any smaller events put on by campers. Publicizes all the events on- and off-playa

Co-leads: Grant, Peter

# Music / Audio

Manages all audio gear and also the DJ program for our events.

Lead: Ben W

Team: Shuai

# Architecture and Layout

Designs the camp frontage and major structures to be built by the build team. Produces schematic plans and drawings required by Placement, Build, Infrastructure, and other teams.

Lead: Gary

# Transport

Organizes a truck from San Francisco to bring bulky items to and from playa. Drops off the camp MOOP at a dump. (No personal moop!)

Lead: Alex Sartel

# Bikes

Manages and maintains our fleet of 50 bicycles.

Lead: Alex Sartel

# Build

Arrives early on playa to build the camp.

- Lead: **tbd**  
Confirmed Builders: Beam\*, Basil\*, Joel\*, Jeremy S, Mdm Viv\*, Klajdi, Dat\*, Alex H, Ed, Gary\*  
Possible Builders (not 100% yet) Jon, Jorge

\* = new york

# Infrastructure

Manages the electrical grid and the water system, including fresh water, grey water, and black water and the Gayflower.

*Jetpack, Ben Wild, Beam, Space Master, Kyle*

# Strike

Plans the strike of camp at the end of burn week. Coordinates all campers on playa to help take everything down easily and quickly and leave it in good condition for next year.

Lead: Efendi

# Volunteer Coordinator

Insures that there are volunteers lined up for every shift on playa. Prepares those big charts telling everyone where to show up for their shifts.

Romain

# Drinks

Plans and purchases any drinks that we gift at our bar, whether alcoholic or not. Organizes a steady supply of ice, ice water, and electrolyte drink for campers 24/7 and coffee for campers in the morning.

Alex Holman?

# Camp Tickets Coordinator

Helps campers secure tickets to Burning Man. Manages the Stewards Sale program that insures our camp can receive a certain number of tickets.

Lead: Jeremy

## Pillow Fort

Designs and plans the pillow fort / cuddle fort areas of camp

Lead: Tristan

## Recruiting & Acculturation

Finds great new Turtles and prepares them for Burning Man

Lead: Jorge

## Moop Squad

Organizes LNT efforts on playa. Keeps the camp clean throughout the week, especially public areas.

Lead: animus

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